

'Play it safe and fair online' classroom resource

Australian Curriculum links

The 'Play it safe and fair online' classroom resource can help teachers embed online safety in the following Australian Curriculum Learning Areas and General Capabilities.

Learning Areas

This resource provides opportunities to explore knowledge, understanding and skills related to the content descriptions listed here:

	Years 5 and 6	Years 7 and 8
Digital Technologies	Plan, create and communicate ideas and information collaboratively online, applying agreed ethical, social and technical protocols (Years 5 and 6 - ACTDIP022).	Plan and manage projects that create and communicate ideas and information collaboratively online, taking safety and social contexts into account (Years 7 and 8 - ACTDIP032).
Health and Physical Education	Practise skills to establish and maintain relationships (Years 5 and 6 - ACCPPS055).	Investigate the benefits of relationships and examine their impact on their own and others' health and wellbeing (Years 7 and 8 - ACPPS074).
	Plan and practise strategies to promote health, safety and wellbeing (Years 5 and 6 - ACCPS054).	Investigate and select strategies to promote health, safety and wellbeing (Years 7 and 8 - ACPPS073).
	Investigate community resources and ways to seek help about health, safety and wellbeing (Years 5 and 6 - ACPPS053).	Practise and apply strategies to seek help for themselves or others (Years 7 and 8 - ACPPS072).
	Examine the influence of emotional responses on behaviour and relationships (Years 5 and 6 - ACPPS056).	Analyse factors that influence emotions and develop strategies to demonstrate empathy and sensitivity (Years 7 and 8 - ACPPS075).

#Play it Fair Online



General Capabilities

Critical and Creative Thinking

This resource provides students with opportunities to pose questions; identify and clarify information and ideas; and to organise and process information. In addition, students can explore situations, assess options, seek solutions and put their ideas into action.

Ethical Understanding

This resource provides students with opportunities to consider the importance of applying reasoning in decision-making and actions. In addition, students can examine values accepted and enacted within various communities and consider rights and responsibilities when interacting face-to-face, or through social media.

Information and Communication Technology (ICT) Capability

This resource provides students with opportunities to learn to use ICT effectively and appropriately at school and in their lives beyond school. In addition, students can examine how to limit the risks to themselves and others in a digital environment.

Personal and Social Capability

This resource provides students with opportunities to identify appropriate emotional responses and behaviour, as well as to recognise their strengths and weaknesses. In addition, students can discuss the importance of self-discipline, to analyse the factors that influence their ability to self-regulate and to apply strategies to monitor their own behaviour.

Social Awareness and Social Management

The activities in this study guide require students to better understand relationships by identifying the differences between positive and negative relationships, and ways of managing these. In addition, students can identify causes and effects of conflicts and discuss different strategies to diffuse or resolve conflict situations.

[The Australian Curriculum Online Safety curriculum connection](#) provides further advice on integrating online safety into school learning programs.